



October 10 - 12 | Massachusetts Institute of Technology (MIT), Cambridge MA, USA



Call for Submissions

To submit: https://cmt3.research.microsoft.com/URTC2025 (Open in July)

The IEEE MIT Undergraduate Research Technology Conference (URTC) brings together undergraduates from around the world to present, discuss, and develop solutions to advance technology for humanity. Students may publish and present papers on their school projects, research, innovations, or case studies. Conference attendees will attend a rich program with keynote speeches and technical talks featuring renowned speakers, a student design competition, and networking events.

The conference theme is "Meet Innovative Technology", and the eight fields of focus are:

- 1. Technology of Automation
- 2. Technology of Computation
- 3. Technology of Engineering
- 4. Technology of Exploration
- 5. Technology of Humanity
- 6. Technology of Logic
- 7. Technology of Networks
- 8. Technology of Sustainability

Technical Paper Submission Deadline Technical Paper Acceptance Notification Poster and Lighting Talk Submissions Deadline Poster and Lightning Talk Acceptance Notification September 14, 2025

August 3, 2025 August 25, 2025 September 5, 2025



Authors may submit content online in the form of a technical paper, poster, or lightning talk. All submissions must be written in English, and they will be peer-reviewed.

Technical Paper submissions must be no longer than 5 pages, single-spaced, with a minimum font of 10 point, and submissions may include figures, illustrations, and graphs.

Abstract submissions for the poster and lightning talk are limited to 1000 words.

A conference proceeding of all the accepted papers that have been presented at the conference may be published and included in the IEEE Xplore journal. Electronic and online media containing all accepted submissions will be distributed to all registered attendees.

Meet Innovative Technology

Sponsored by MIT IEEE Student Branch and IEEE Boston Section

https://urtc.mit.edu/



